



This is the 'Light Map' of The Car Man. It shows **how the lighting changes** during the show. A Light Map can be **used by anyone** who would like to know about the lighting of the show in advance.

Key information:



The light **changes regularly** during the show, from **bright moments** to **moments of total darkness**. Before the show starts there are **sparks** and **small flashing lights** on stage.



Spotlights are used throughout the show. Sometimes these are **still** and sometimes they **move**. Spotlights are marked with a **theatre light symbol**.



There are **flashing lights** in act 1 and act 2. There is **strobe lighting** in act 2. Flashing lights and strobe are marked with a **lightning bolt symbol**.



There is a **small explosion** near the end of act 2 when a gun is fired.



The next two pages describe the lighting in **more detail**.

Colours often used in the show:



THE CAR MAN

BIZET'S CARMEN RE-IGNITED

MATTHEW BOURNE'S

LIGHT MAP - ACT 1

VERY
BRIGHT

Steamy white
light on mechanics
as they shower
(rest of stage quite dark).

Outside diner: **colour**
changes (blue, purple,
orange) as music gets
faster. Ends with
characters in spotlight
as Angelo falls to floor.

Yellow, orange
and **red light**: a
very hot day in
Harmony.

Stage gets **darker**
briefly with small
flashes as
characters take
photos (happens
5 times).

Pale blue as Lana
and Luca dance,
other characters
dance in **dark blue**
background.

Red police light
moves across
stage, scene gets
darker then drops
to total black at
the end of act 1.

BRIGHT

DARK

VERY
DARK

Mins 5 10 15 20 25 30 35 40 45 50 55 60

Start of act 1:
houselights go down slowly,
'Welcome to Harmony'
shows on large screen
(red/orange).
5 seconds of dark blue
flashing light from side of
stage then **brief bright light**
as scene starts.

Stage changes
briefly to **deep**
blue, spotlights
on Luca and
Lana looking
at each other.

Stage **changes**
suddenly to
deep blue and
purple as Luca
slams hand
on desk.

Deep blue and
purple (Angelo
and Rita
dance) then
sudden change
to bright as
mechanics
mock Angelo.

Stage **deep**
red and gets
darker slowly
as Lana and
Luca dance.

Blue circle on
stage and **light**
inside shaking
car (rest of
stage **dark**) as
Luca seduces
Angelo.



THE CAR MAN

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LIGHT MAP - ACT 2

VERY BRIGHT



BRIGHT

DARK

VERY DARK

Start of act 2: deep blue, pink and purple inside city bar.

Red light joins prison grey as Rita visits Angelo.

Yellow moving spotlights, car headlights shine into audience, 3 seconds of flashing and strobe as cars crash then 10 seconds of darkness.

Lots of light blue moving spotlights (rest of stage dark blue) during 'fight night'.

Small explosion as gun is fired (rest of stage blue).

The stage is well lit (blue and purple) as characters bow.

White spotlights follow cabaret performers (rest of stage still deep blue bar).

White and grey light with lots of shadows in prison.

4 seconds of very dark as Angelo knocks guard unconscious.

Dark outside diner then pale blue as Angelo returns with a gun.

Stage dark, Angelo dimly lit on balcony with Rita as hostage.

Angelo and Rita in dull grey spotlight (rest of stage dark), Luca's body carried off stage, screen reads 'You are now leaving Harmony' then darkness at the end of act 2.



Mins

5

10

15

20

25

30

35

40

45



About Light Maps

Since 2023, The National Theatre and disabled-led organisation Touretteshero have been working in partnership to develop research into lighting and accessibility in the theatre.

Over 130 disabled and neurodivergent people, as well as lighting professionals and staff from the National Theatre, have contributed to their research.

Participants have shared their lived experiences of light as a barrier and thought about accessible ways to share information about the lighting of a theatre performance.

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Light Maps
designed by
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CIC, 2026

